What do you know about HuskyADAPT? *Fill in gaps*

* *Explain the purpose of the club, what accessible design is, etc.*
* *Why the work we do benefits everyone involved and the future of accessible design*
* *What my experience was like from a student’s perspective (VIP), how this may slightly differ from the club*

More in depth look at design challenge

* What can you tell me about yourself/the need expert?
* What would you want a team of students to know about you before working with them?
* *Show document with all old design challenges and need expert descriptions as an example*

Go over their design need/idea, explain my understanding of it

* Is my understanding correct?
* Anything additional you would like to add?
* What information do you want to be sure I communicate to the team of students?
* What are your priorities/goals for this project? Can you rank these goals based on importance to you?
* *Ask any relevant follow up questions based off their answer to survey Q7*

More in depth explanation of what being a needs expert can mean (different roles one can). Responsibility can vary from communicating via email to in person/skype meetings with team. Valuable as it can help provide student teams with feedback and direction, also meaningful insights to help ensure accessible and safe design. Additionally, students may reach out to need experts to test prototypes as they develop them, really cool part of the process. (Provide ex. of feedback from Erin)

* Is this something you would be interested in? If so, in what capacity? *(if they had to guess, may not know. Want to give students an idea of what communication could look like)*
* How often would you be willing to meet with the students? *(Talk about personal experience, points in the design process when meeting more often is needed vs. not)*

**EXPECTATIONS**: go over their response on survey; convey the following

* These teams are led by undergraduate students and we unfortunately cannot guarantee what their deliverable will look like, designs may take multiple iterations *(students may reach out to need experts to try prototypes of their designs)*
  + Same thread: what do you expect from the team of students you work with? What about from the faculty?
* Projects get picked up based off student interest, availability and skillset. We try to provide students with ample number of projects to choose from so it is possible this project may not get picked up. However, as last year was just the first year of the club, I expect an even higher amount of student participation. *Had 19 Design Teams last year, X number of total students, X number of projects introduced and X amount of projects selected*
* There are two components to HuskyADAPT, the VIP class and the club. We place projects in one or the other based off scope/size.
* The club begins meeting in early October while the class would begin meeting in early January, we will notify you which category your challenge will be placed under once we gather more information
* *Class is a shorter time frame, two quarters, while club is the full year. Both class and club have specific deadlines they are to hit but this is more strictly upheld in the class as it is for credit.*

Are there any questions you have for me?